



Stan Miller

Intermediate to Advanced Watercolor Painting

Wednesdays 1 p.m. - 4 p.m.
9 weeks

Start date: Jan 19 2011
Spokane Art Supply N. 1303 Monroe St.
Class cost: \$135

For Information and to see if there is space available call Shirley 981.6811 or SAS- 327-6622

Stan Miller is a member of the American Watercolor Society as well as an award winner with AWS. He has won two national first place awards in the last two years. He recently taught a workshop for Plein Air Painters of America in France. his web site: www.stanmiller.net

In this class students will be encouraged to work from their own materials, their own photos. The instructor will visit each student, helping them to paint in the style they most would like to learn. Portrait, landscape, still life, abstract, all subjects and styles are welcome and will be demonstrated. There are no class projects in this class. Each student should bring at least 10 to 20 photos of subjects they think they might like to paint.

Students should already have their own supplies need not purchase new supplies. Come ready to paint.

ask for student supply discount on day of class

Registration **Stan Miller** 9 week class - Make check to SAS and Return to Spokane Art Supply: N 1303 Monroe, Spokane, Wa 99201

Intermediate to Advanced Watercolor Painting - 9 weeks - starts Jan 19 2011

Name _____

Address _____ City _____ State _____ Zip _____

Phone _____ Email _____

Classes are limited. All students are required to fill out and sign a registration form.

This is an adult class with teens accepted with pre-approval by the instructor.

Signing this registration will release Stan Miller, Spokane Art Supply, Inc. and associates of all responsibility for damages or harm incurred on the premises.

Signature _____

(work miller) VISA, MC, Discover, American Express

Card # _____ Exp Date _____

There are absolutely no refunds – for any reason- 3 weeks prior to class unless Spokane Art Supply or Stan Miller cancels the class.

A deposit of 50% will reserve a space;